



Writing programs for swarm behavior is a popular computer science pastime, but most large-scale swarms only exist virtually. A real-life swarm of this magnitude will allow researchers to see how swarm programs work in realtime. Since the project was revealed in 2011, the lab has almost reached their goal of 1,024 robots, and they've already discovered that there are unique hurdles to be overcome where giant swarms are concerned.

Having that many robots creates a tricky set of challenges, explains Rubenstein. "Everything you do on the robots has to be done on a collective level, as a whole, and not on the individual," he says. "You can't have a power switch that you push on each robot. You can't have a programming cable that you plug into each robot. You can't have a charging cable that you plug into each robot...."

To address this, the team had to think creatively. Each Kilobot has a conductive spring on top and conductive legs, and they're charged en masse by running a current through them via metal plates placed above and below them. The team programs the entire swarm at once by beaming a stream of infrared flashes in their direction; the robots pick up the infrared light with specialized sensors. It takes 35 seconds to send a program to the robots, whether the swarm's just a few or all 1,000. The same overhead system is used to wake the robots out of sleep--a state in which they turn all circuitry off, but revive for 10 milliseconds every 8 seconds to check for a wake-up call. The Kilobots can last a month without charging in this state.

The other obvious problem is construction--how do you *get* to 1,000 robots? A single Kilobot is inexpensive at just \$14 worth of parts, and only takes five minutes to assemble. That's "only" \$14,000 and over 83 hours of construction to create the swarm members. In addition, the lab has made the Kilobot design available to other labs, so someday labs everywhere can test out their programs on huge generalizable swarms.

The Self-Organizing Systems Research Group is also trying out more single-purpose swarm robots: TERMES, for instance, are construction robots that take inspiration from nature's termites. The palm-sized robots, which also operate in swarms, move foam blocks to construct any inputted structure.

The cool thing about TERMES is that you can set any number of them on the task and expect a completed product. "They're capable of building guaranteed structures," says Rubenstein. "You start them off and you're guaranteed the structure will be built after a certain amount of time." They will finish it eventually even if the structure is destroyed halfway through, or if robots are added or taken away from the team. Somehow, with only the ability to see just a short distance in front of them, they'll manage to put it together every time.

See what I mean in the video below:





TERMES hard at work climbing, grabbing, and building structures virtually and in real life.

What could the future hold for robot swarms? Robots that attach to each other--"like Legos or Transformers," according to Rubenstein--could combine to form large, adaptable robots suited for a variety of tasks. The lab is already working on modular robots that can move collectively and work together, like supporting a table perfectly level as the surface beneath it moves. Robots like TERMES could build structures in hard-to-reach places, from caves to outer space.

Another application, someday, could be smart matter: Rubenstein envisions something like "a bucket with millions of sand-like particles, each a small robot that could attach to its neighbors." With this, you could reach in and pull out any tool, just by letting the robots know how to connect to form the object. It would be just like "an infinite toolbox in a small bucket of sand."

Smart matter may be far in the future--the "nano" level robots--but the lab's Kilobots and TERMES show that swarms of mini robots are becoming a tangible reality. There's power in numbers, and who knows what Kilobots and their descendants will learn to do next.

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